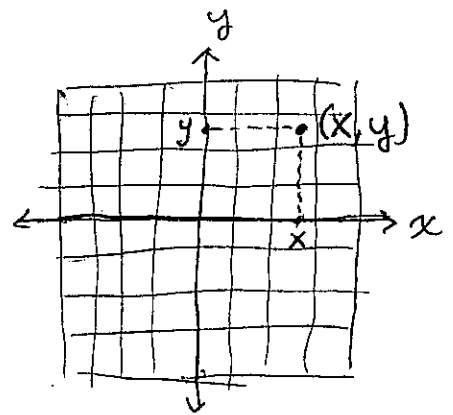
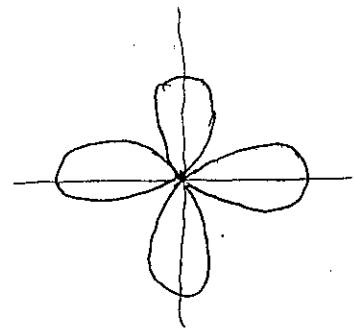


§ 12.2 Polar Coordinates

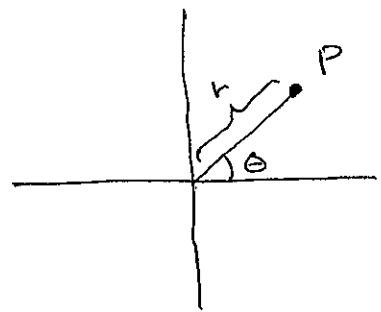
So far, in doing calculus, we've been using the Cartesian coordinate system exclusively.



But some graphs, (think Spirograph patterns) have symmetries that are better suited for a different coordinate system - polar coordinates

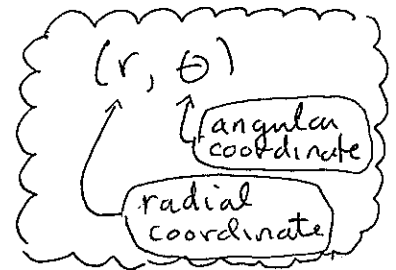
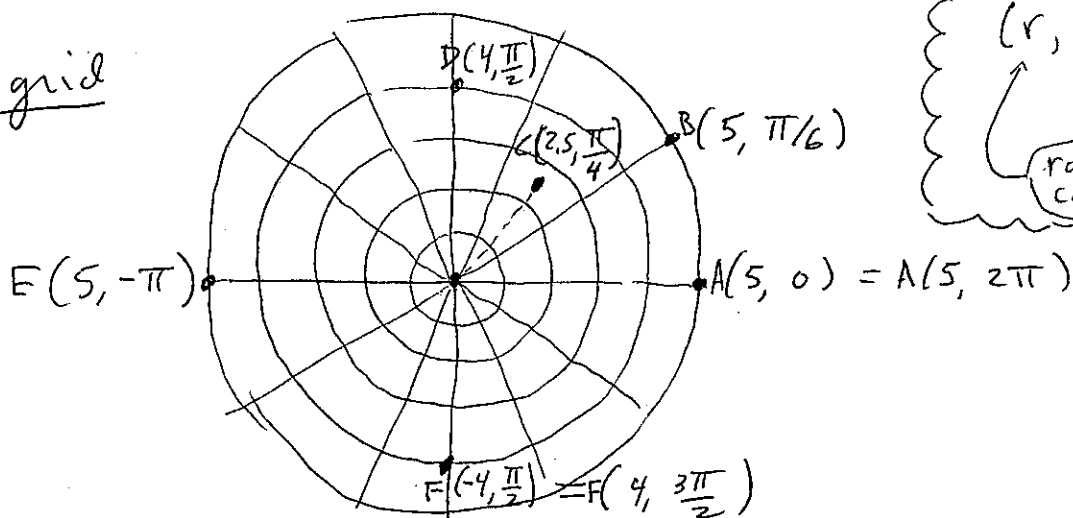


In the polar coordinate system any point on the plane is described by a pair (r, θ)

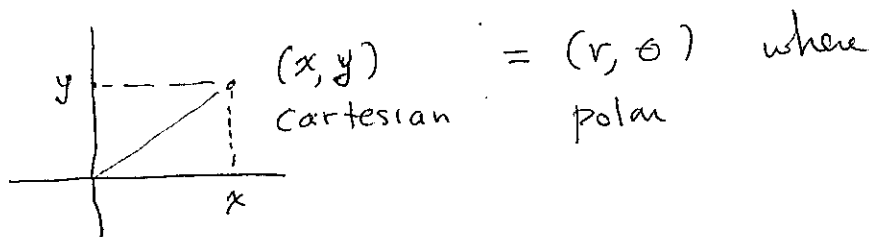
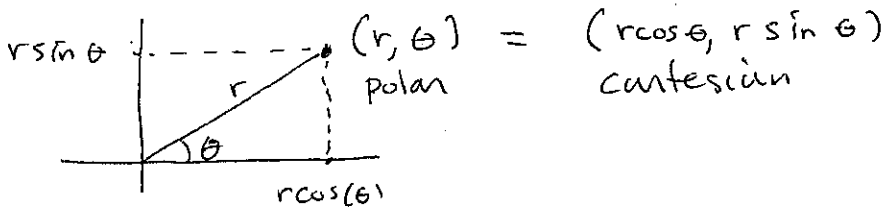


where r is its distance from the origin and θ is its angle of inclination

Polar grid



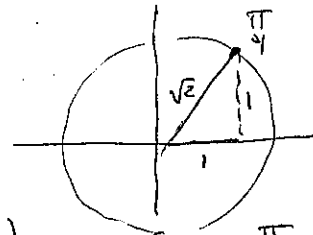
Converting Between Polar and Cartesian



where $\begin{cases} r = \sqrt{x^2 + y^2} \\ \tan \theta = \frac{y}{x} \end{cases}$

for a given (x, y) , there will be many θ values!

Ex $(\sqrt{2}, \frac{\pi}{4})$ (polar) = $(\sqrt{2} \cos(\frac{\pi}{4}), \sqrt{2} \sin(\frac{\pi}{4})) = (\sqrt{2} \frac{\sqrt{2}}{2}, \sqrt{2} \frac{\sqrt{2}}{2}) = (1, 1)$ (Cartesian)

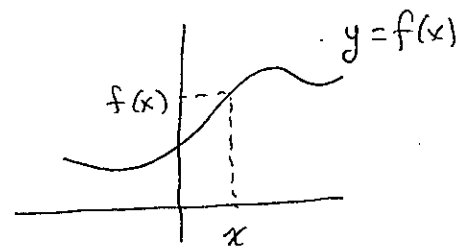


Ex $(1, 1)$ (Cartesian) = $(\sqrt{1^2+1^2}, \theta) = (\sqrt{2}, \frac{\pi}{4})$ or $(\sqrt{2}, \frac{\pi}{4} + k\pi)$ for $k = 0, \pm 1, \pm 2, \dots$

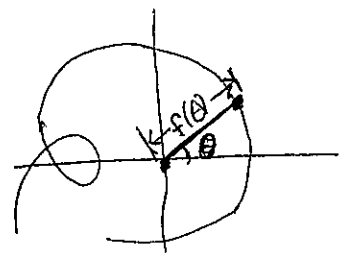
$\tan \theta = \frac{1}{1} = 1$

Functions

A function $y = f(x)$ can be graphed on a Cartesian coordinate system

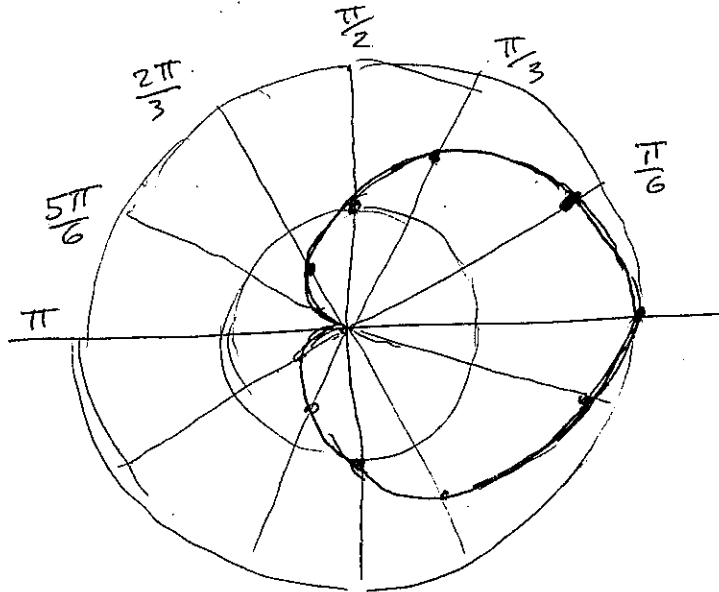


A function $r = f(\theta)$ can be graphed on the polar coordinate system



Ex Graph $r = 1 + \cos \theta$ in polar

θ	0	$\pm \frac{\pi}{6}$	$\pm \frac{\pi}{3}$	$\pm \frac{\pi}{2}$	$\pm \frac{2\pi}{3}$	$\pm \frac{5\pi}{6}$	$\pm \pi$
$1 + \cos \theta$	2	$1 + \frac{\sqrt{3}}{2}$ ≈ 1.85	$\frac{3}{2}$	1	$\frac{1}{2}$	$1 - \frac{\sqrt{3}}{2}$ ≈ 0.15	0

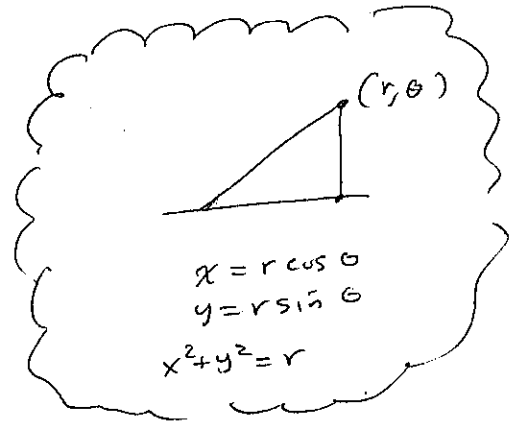


Question: what is the equation for this in the Cartesian plane?

$$r = 1 + \cos \theta$$

$$r^2 = r + r \cos \theta$$

Answer: $x^2 + y^2 = \sqrt{x^2 + y^2} + x$



Note that polar expression is simpler!
 This is why polar coordinates are sometimes useful:

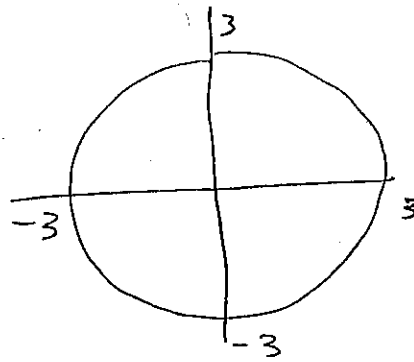
Simpler = better

Examples

Circle of radius 3

Polar $r = 3$

Cartesian $x^2 + y^2 = 9$



Line, slope $m = \frac{1}{\sqrt{3}}$

Polar $\theta = \frac{\pi}{6}$

Cartesian $y = \frac{1}{2}x$

